

# 2016 Workshop on Network Coding and Applications

Washington, DC, USA, December 4, 2016



## CALL FOR PAPERS

The 2016 Workshop on Network Coding and Applications (NetCod 2016) will be held in Washington, DC in conjunction with Globecom 2016. We invite original, previously unpublished papers in the broad area of network coding. Topics of interests include (but are not limited to) the following:

- Information theory and fundamental limits of network coding
- Network code constructions and algorithms
- Architectural design and optimization aspects of network coding
- Cross layer paradigms in network coding
- Robustness, energy, feedback, or delay aspects of network coding
- Security and codes for network error correction
- Index coding
- Coded caching
- Codes for streaming
- Codes with locality
- Physical layer network coding
- Codes for distributed storage
- Network coding for wireless communication
- Applications of network coding
- Implementation and deployment
- Aspects of network coding
- Network coding for computing and compression

### Submission deadline:

July 1, 2016

### Acceptance notification:

September 1, 2016

### Camera-ready deadline:

October 1, 2016

Submission link <http://edas.info/N22557>

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